

Mad Macario

Nation: Castille

Wealth: 0

Membeship: _____

ARCANA

Glorious: When center of attention your next risk all dice count as raises.

Loyal: +1HP when you refuse to leave an ally behind

BACKGROUNDS

Duelist: +1HP when you use swords to defend a noble cause.

Orphan: +1HP when you take action to ensure someone will not be left alone in life and place yourself in danger.

REPUTATION

Corruption: _____

STORIES

TRAITS

Brawn ○~~○~~○○○○
Finesse ○○~~○~~○○○
Wits ○○~~○~~○○○
Resolve ○○~~○~~○○○
Panache ○~~○~~○○○○○

SKILLS

Athletics	○ ○ ○○○	theft	○ ○ ○○○
Brawl	○ ○ ○○○		○○○○○
Empathy	○○ ○ ○○		○○○○○
Hide	○○ ○ ○○		○○○○○
Intimidate	○○ ○ ○○		○○○○○
Perform	○ ○○○○○		○○○○○
Weaponry	○○ ○ ○○		○○○○○
Notice	○ ○ ○○○		○○○○○

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ADVANTAGES

Brush Pass: Spend a HP to take or plant a small object on someone.

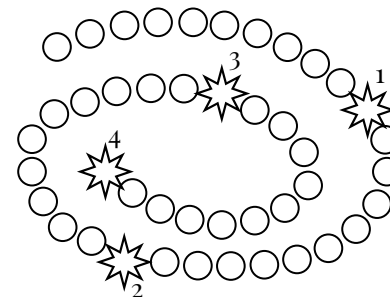
Reckless Takedown: Spend 1HP and take a Dramatic Wound to eliminate one Brute Squad.

Psst, Over Here: spend 1HP while undetected to lure one target out of sight and knock them out.

Fencer: Gain a bonus die to roll when using a fencing blade.

Duelist Academy: Soldano: When using two swords you may declare a Soldano Boast as a maneuver once per round. The boast allows you to deal damage equal to your Weaponry and Intimidate skills. You may deal 2 fewer damage to steal a Danger Die from the GMs pool and use as a Hero Point

WOUNDS



- 1: +1d10 to all Risks.
- 2: Villains gain 2 bonus dice against you.
- 3: Your 9's count as 10's during Risks.
- 4: You become Helpless.

The Bees have done something with those nice people you talked to once. One of them gave you some food and a blanket. There are too many bees in the city and they were going to fix that but they left and now they found a nest of bees but the bees they found are not the ones that sting, the ones that sting are coming, the killer bees are coming.

RolePlay notes: Macario is crazy and talks like a raving lunatic but he is totally sound inside his own head. "Bees" mean danger that he cannot further articulate. "Soup" is any sort of food. Macario is totally capable of handling himself in any non-social situation just fine. But you should be aiming to make the rest of the players think you are a more or less useless rambling fool that stumbles onto solutions or hints ideas to the others through weird statements (mostly about bees)

Equipment: pants, shirt, sandals, bit of twine, lucky pebble, small bee cage (fits 2), no weapons.