

Invisible College Courier

Traits

Brawn ●●○○○ Finesse ●●○○○ Wits ●●●○○ Resolve ●●○○○ Panache ●●●○○ Reputation: 0

Advantages:

Membership – Invisible College, Combat Reflexes, Small, ¹

Arcana: Judgmental (or Choose One)

Languages:

Native Language (N)²

Swordsman School (Or Choose One³)

Bonita: (Fencing Sword)

Bind ●●○○○ Disarm ●●○○○ Wall of Steel ●●○○○ Exploit Weakness ●●○○○

Apprentice Ability:

You get +5 to parry with a fencing weapon.

When you hold an action, increase that die's number each phase to the current phase.

Skills and Knacks

* *Athlete:*

Climbing ●○○○○ Footwork ●●●○○ Sprinting ●○○○○ Throw ●○○○○

* *Fencing:*

Attack (Fencing) ●●○○○ Parry (Fencing) ●●○○○

Firearms:

Attack (Firearms) ●○○○○

Scholar:

History ●○○○○ Mathematics ●○○○○ Philosophy ●○○○○ Research ●○○○○

Servant:

Etiquette ●●○○○ Fashion ●○○○○ Menial Tasks ●●○○○ Unobtrusive ●●●○○

Spy:

Shadowing ●●○○○ Stealth ●●○○○ Memorizing ●○○○○ Sincerity ●○○○○

Criminal:

Gambling ●○○○○ Shadowing ●●○○○ Stealth ●●○○○

Equipment and Starting Money

1 Set of Poor Clothes

1 Poor Fencing Sword/Cutlass

10 G Starting money/ 0 G per month

¹ If another sword school is chosen, may need to add Swordsman's Guild. See specific sword school for details.

² Must purchase Castille in addition to native language. For costs, see PG, p. 135.

³ If another school is chosen, remove the skills with an asterisk (*) and replace with the appropriate skills for the new school