

Montaigne Professional Duelist

Traits

Brawn ●●○○○ Finesse ●●●○○ Wits ●●○○○ Resolve ●●○○○ Panache ●●●○○ Reputation: 0

Advantages:

Combat Reflexes, Left-Handed, Swordsman's Guild¹

Arcana: Reckless (or Choose One)

Languages:

Montaigne (N), Castille, Vodacce

Swordsman School (Or Choose One²)

Gaule: (Fencing Sword and Triple Dagger)

Double-Parry ●●○○○ Bind ●●○○○ Disarm ●●○○○ Exploit Weakness ●●○○○

Apprentice Ability:

Negates the off-hand penalty when using a knife.

+5 to Active Parry with an off-hand dagger.

Skills and Knacks

Athlete:

Climbing ●●○○○ Footwork ●●●○○ Sprinting ●●○○○ Throwing ●○○○○

**Fencing:*

Attack (Fencing) ●●●○○ Parry (Fencing) ●●○○○

**Knife:*

Attack (Knife) ●●○○○ Parry (Knife) ●●●○○

Rider:

Ride (Horse) ●●○○○

Streetwise:

Socializing ●●○○○ Street Navigation ●●○○○

Urchin:

Stealth ●●○○○ Street Navigation ●●○○○ Survival ●●○○○

Equipment and Starting Money

1 Set of Poor Clothes

1 Poor Fencing Sword

10 G Starting money/ 0 G per month

¹ If another sword school is chosen, this may need to be removed. See appropriate sword school for details.

² If another school is chosen, remove the skills with an asterisk (*) and replace with the appropriate skills for the new school