

Avalon Noble

Traits:

Brawn ●●●○ Finesse ●●●○ Wits ●●●○ Resolve ●●●○ Panache ●●●○ Reputation: 0

Advantages:

Noble, Swordsman's Guild

Arcana:

Hedonistic

Languages:

Avalon (R/W/N), Castille

Swordsman School:

Andrews: (Fencing Sword)

Lunge ●●●○ Feint ●●●○ Riposte ●●●○ Exploit Weakness ●●●○

Apprentice Ability:

+2 to TN to be hit, except when performing a Lunge.

Skills and Knacks:

*Athlete:

Climbing ●●●○ Footwork ●●●○ Sprinting ●●●○ Throwing ●●●○ Leaping ●●●○ Swinging ●●●○

*Fencing:

Attack (Fencing) ●●●○ Parry (Fencing) ●●●○

Firearms:

Attack (Firearms) ●●●○

Rider:

Ride (Horse) ●●●○

Courtier:

Dancing ●●●○ Etiquette ●●●○ Fashion ●●●○ Oratory ●●●○ Gossip ●●●○ Mooch ●●●○ Seduction ●●●○

Equipment and Starting Money:

1 Set of Fancy Clothes

1 Fancy Fencing Sword

1500 G Starting money/ 500 G per month

Combat Rolls and TNs:

To Hit:

Fencing 7k3 Firearms 5k3

Damage:

Rapier 5k2 Firearms 4k3

Passive Defense(s):

Climbing 15 Footwork 20 Leaping 10 Parry (Fencing) 25

Active Defense(s):

Climbing 5k3 Footwork 6k3 Leaping 4k3 Parry (Fencing) 7k3