

Castillian Swordsman

Traits:

Brawn ●●○○○ Finesse ●●●○○ Wits ●●●○○ Resolve ●●●○○ Panache ●●●●○ Reputation: -10

Advantages:

Showmanship, Combat Reflexes, Scoundrel, Swordsman's Guild

Arcana:

Overconfident

Languages:

Castille (N), Montaigne, Vodacce

Swordsman School:

Gallegos: (Fencing Sword)

Feint ●●●●○ Riposte ●●●○○ Tagging ●●●●○ Exploit Weakness ●●●○○

Apprentice Ability:

+5 to Active Parry with a fencing sword.

When you hold an action die, it increases to the next phase's number, which makes you more likely to go first later.

Skills and Knacks:

*Athlete:

Climbing ●●●○○ Footwork ●●●○○ Sprinting ●●○○○ Throwing ●●●○○ Leaping ●○○○○

*Fencing:

Attack (Fencing) ●●●○○ Parry (Fencing) ●●●○○

Firearms:

Attack (Firearms) ●●○○○

Criminal:

Gambling ●●●○○ Shadowing ●●○○○ Stealth ●●○○○

Hunter:

Tracking ●●○○○ Trail Signs ●●○○○ Traps ●●○○○

Streetwise:

Socializing ●●○○○ Street Navigation ●●○○○ Prestidigitation ●○○○○

Equipment and Starting Money:

1 Set of Poor Clothes

1 Poor Fencing Sword

10 G Starting money/ 0 G per month

Combat Rolls and TNs:

To Hit:

Fencing 6k3 Firearms 6k3

Damage:

Rapier 5k2 Firearms 4k3

Passive Defense(s):

Footwork 20 Leaping 10 Parry (Fencing) 20

Active Defense(s):

Footwork 6k3 Parry (Fencing) 6k3 Leaping 4k3