

Jost Baumann ~ Rilasciare Courier

Traits

Brawn ●●○○○ Finesse ●●●○○ Wits ●●●○○ Resolve ●●●○○ Panache ●●●○○ Reputation: 0 XP:

Advantages: Rilasciare Membership, Animal Affinity, Linguist, Merchant Guild, Uppmann's Coat (Vest)

Arcana: Righteous

Languages: Avalon (R/W), Eisen (N/R/W), Vendel (R/W)

Swordsman's School:

Background: Predecessor - Niklaus Baumann (2)

Hopken: (*All skills except Exploit Weakness are crossbow-only*)

Arc ●●○○○ Reload ●●●○○○ Trick Shooting ●○○○○ Exploit Weakness (Hopken) ○○○○○

Apprentice Ability: You inflict an extra unkept die of damage when you hit (for a total of 3k3), and you may purchase the Reload (Crossbow) Knack as if it were a Basic Knack.

Skills and Knacks

Crossbow:

Attack (Crossbow) ●●●○○ Fletcher ●○○○○ Reload (Crossbow) - *See Above: Hopken*

Knife:

Attack (Knife) ●●●○○ Parry (Knife) ●●○○○

Athlete:

Climbing ●○○○○ Footwork ●●●○○ Sprinting ●○○○○ Throwing ●○○○○

Doctor:

Diagnosis ●○○○○ First Aid ●○○○○

Guide:

Street Navigation ●○○○○ Survival ●○○○○ Trail Signs ●○○○○

Merchant:

Perfumer ●●●○○

Rider:

Ride (Horse) ●●○○○

Sailor:

Balance ●○○○○ Climbing ●○○○○ Knotwork ●○○○○ Rigging ●○○○○

Servant:

Etiquette ●●○○○ Fashion ●○○○○ Menial Tasks ●○○○○ Unobtrusive ●●○○○

Spy:

Shadowing ●●○○○ Stealth ●●○○○

Combat Rolls and TNs:

To Hit: Crossbow 6k3 Knife 6k3 Stiletto 7k3

Damage: Crossbow 3k3 Knife 3k2 Stiletto 2k2

Active Def: Climbing 4k3 Footwork 6k3 Parry 4k3

Equipment and Possessions

1 Vest (Uppmann's Coat - Secret Pockets)

1 Stiletto

G / 3k2 G per month

Character Sheet built as follows:

(64 HP) Traits

All traits except Brawn to Rank 3

(15 HP) Advantages

Rilasciare Membership - 5, Animal Affinity - 2, Linguist - 2, Merchant Guild - 4, Uppmann's Coat - 2

(-10 HP) Arcana

Righteous

(25 HP) Swordsman School

Hopken

(2 HP) Background

Predecessor - 2

(3 HP) Languages

Avalon (R/W) - 1, Eisen (R/W) - 1, Vendel (R/W) - 1

(16 HP) Skills only

Athlete - 0, Crossbow - 0, Knife - 2, Doctor - 2, Guide - 2, Merchant - 2, Rider - 2, Sailor - 2, Servant - 2, Spy - 2

(15 HP) Knacks only

Reload*2 - 2, Attack (Crossbow)*2 - 2, Attack (Knife)*2 - 2, Parry (Knife) - 1, Etiquette - 1, Footwork*2 - 2, Perfumer - 1, Ride (Horse) - 1, Unobtrusive - 1, Shadowing - 1, Stealth - 1

Total: 130