

Montaigne Bureaucrat

Traits:

Brawn ●●○○○ Finesse ●●●○○ Wits ●●●●○ Resolve ●●●○○ Panache ●●●○○ Reputation: 0

Advantages:

Linguist, Appearance – Above Average, Keen Senses, University, Indomitable Will

Arcana:

Rash

Languages:

Montaigne (R/W/N), Avalon, Castille (R/W), Eisen (R/W), Vendel (R/W), Vodacce (R/W)

Skills and Knacks:

Athlete:

Climbing ●●○○○ Footwork ●●●○○ Sprinting ●○○○○ Throwing ●○○○○

Pugilism:

Attack (Pugilism) ●●○○○ Footwork ●●●○○ Jab ●○○○○

Fencing:

Attack (Fencing) ●●●○○ Parry (Fencing) ●●●○○

Firearms:

Attack (Firearms) ●●○○○

Scholar:

History ●●○○○ Mathematics ●●○○○ Philosophy ●○○○○ Research ●●●○○ Law ●○○○○

Servant:

Etiquette ●●●○○ Fashion ●●○○○ Menial Tasks ●●●○○ Unobtrusive ●●●○○

Spy:

Shadowing ●●●○○ Stealth ●●●○○ Lip Reading ●○○○○ Memorizing ●●○○○ Sincerity ●●○○○

Courtier:

Dancing ●○○○○ Etiquette ●●●○○ Fashion ●●○○○ Oratory ●●●○○

Criminal:

Gambling ●●○○○ Shadowing ●●●○○ Stealth ●●●○○ Lockpicking ●●○○○

Forger:

Calligraphy ●○○○○ Forgery ●●○○○ Paper Maker ●○○○○ Research ●●●○○ Conceal ●●●○○

Politician:

Etiquette ●●●○○ Oratory ●●●○○ Socializing ●●○○○ Politics ●●○○○

Equipment and Starting Money:

1 Set of Poor Clothes

1 Poor Pistol

10 G Starting money/ 0 G per month

Combat Rolls and TNs:

To Hit:

Attack (Pugilism) 5k3 Attack (Fencing) 6k3 Firearms 5k3

Damage:

Pugilism 2k1 Rapier 4k2 Firearms 4k3

Passive Defense(s):

Climbing 15 Footwork 20 Parry (Fencing) 20

Active Defense(s):

Climbing 6k4 Footwork 7k4 Parry (Fencing) 7k4