

# Ussuran Wrestler

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## Traits

Brawn ●●●○○ Finesse ●●●○○ Wits ●●○○○ Resolve ●●○○○ Panache ●●○○○ Reputation: 0

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## Advantages:

Linguist, Pain Tolerance, Toughness, (<sup>1</sup>)

**Arcana:** Proud (or Choose One)

## Languages:

Ussura (N), Avalon, Castille, Eisen, Vendel

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## Swordsman School (Or Choose One<sup>2</sup>)

### Dobrynya: (Wrestling)

Bear Hug ●●○○○ Disarm ●●○○○ Fortitude ●●○○○ Exploit Weakness ●●○○○

*Apprentice Ability:*

+5 on Grappling and Escape knacks.

Reduces damage from weather by 1k1

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## Skills and Knacks

### \*Athlete:

Climbing ●○○○○ Footwork ●●●○○ Sprinting ●○○○○ Throwing ●○○○○

### Heavy Weapon:

Attack (Heavy Weapon) ●●○○○ Parry (Heavy Weapon) ●●○○○

### \*Wrestling:

Grapple ●●●○○ Break ●○○○○ Escape ●○○○○ Headbutt ●○○○○

### Acrobat:

Balance ●●●○○ Footwork ●●●○○

### Streetwise:

Socializing ●○○○○ Street Navigation ●○○○○

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## Equipment and Starting Money

1 Set of Poor Clothes

1 Poor Axe

10 G Starting money/ 0 G per month

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<sup>1</sup> If another sword school is chosen, Swordsman's Guild may need to be added. See appropriate sword school for details.

<sup>2</sup> If another school is chosen, remove the skills with an asterisk (\*) and replace with the appropriate skills for the new school